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# **Read the Docs Template Documentation**

***Release 1.0***

**Read the Docs**

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## WHAT IS ECO3D?

ECO3D is a three-dimensional land surface model.



## INSTALLATION

### 2.1 Overview

This document provides the instruction to install the ECO3D model.

### 2.2 Requirements

You need the following environment to build the ECO3D model.

- *gnu C++11 compiler*
- *cmake*
- *make*

### 2.3 Instruction

Navigate into the build folder and modify the *CMakeLists.txt* file based on your system.

```
cmake CMakeLists.txt
```

After that, run the following command:

```
make install
```





## HISTORY

- 2015-05-12: Design
- 2017-04-12: Publish



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CHAPTER

**FOUR**

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**SUPPORT**



## CONTRIBUTION

ECO3D was developed and maintained by

- Chang Liao (Pacific Northwest National Laboratory)



**REFERENCES**





## AUTHORS

- Chang Liao <[changeliao.climate@gmail.com](mailto:changeliao.climate@gmail.com)>



## API REFERENCE

### 8.1 Atmosphere

class **atmosphere**

#### Public Functions

int **run\_atmosphere\_model**(int iDay\_doy, int iMonth\_ymd, double dAspect\_in, double dLatitude\_in, double dPrecipitation\_in, double dSlope\_in, double dTemperature\_basin\_max\_in, double dTemperature\_dewpoint\_in, double dTemperature\_max\_in, double dTemperature\_min\_in)

<atmospheric components>

#### Parameters

- **iDay\_doy** – day of the year
- **iMonth\_ymd** – month of the year
- **dAspect\_in** – degree
- **dLatitude\_in** – degree
- **dPrecipitation\_in** – meter
- **dSlope\_in** – degree
- **dTemperature\_basin\_max\_in** – kelvin
- **dTemperature\_dewpoint\_in** – kelvin
- **dTemperature\_max\_in** – kelvin
- **dTemperature\_min\_in** – kelvin

#### Returns

<ReturnValue>

class **groundwater**

class **evapotranspiration**

## Public Functions

int **calculate\_vaporization\_latent\_heat**(double dTemperature\_mean\_in)

<calculate the latent heat of evaporation>

### Parameters

**dTemperature\_mean\_in** – the mean temperature, unit: kelvin

### Returns

<dLambda, unit: joule per gram>

int **calculate\_potential\_evapotranspiration\_jh**(int iMonth, double dElevation\_in, double dShortwave\_in, double dTemperature\_mean\_in, double dVapor\_pressure\_deficit\_in)

<ET using jh methodn>

### Parameters

- **iMonth** – month od the year
- **dShortwave\_radiation\_in** – units: joulie per square meter per day
- **dTemperature\_mean\_in** – mean temperature unit kelvin

### Returns

<ReturnValue>

int **calculate\_potential\_evapotranspiration\_pt**(int iMonth, double dElevation\_in, double dShortwave\_radiation\_in, double dTemperature\_mean\_in, double dTemperature\_mean\_yesterday\_in)

<ET using Priestley-taylor equation>

### Parameters

- **iMonth** – month of the year
- **dElevation\_in** – elevation of the grid, unit meter
- **dShortwave\_radiation\_in** – the daily actual shortwave radiation, units: joule per square meter per day
- **dTemperature\_mean\_in** – mean temperature, unit kelvin
- **dTemperature\_mean\_yesterday\_in** – mean temperature from yesterday, unit kelvin

### Returns

<ReturnValue>

int **run\_evapotranspiration\_model**(int iMonth, double dElevation\_in, double dShortwave\_radiation\_actual\_in, double dTemperature\_mean\_in, double dVapor\_pressure\_deficit\_in)

<long-description>

### Parameters

- **iMonth** – month of the year
- **dShortwave\_in** – the daily actual shortwave radiation, units: joule per square meter per day
- **dTemperature\_mean\_in** – mean temperature unti kelvin

**Returns**

<ReturnValue>



ADDENDUM

## 9.1 Glossary

**DEM**

Digital elevation model.

**Spatial discretization**

Subdivision of the computational domain in a finite number of control volumes or elements (i.e., the generation of the numerical grid).

**Stream order**

The stream order or waterbody order is a positive whole number used in geomorphology and hydrology to indicate the level of branching in a river system.

**Watershed**

A drainage basin is any area of land where precipitation collects and drains off into a common outlet, such as into a river.





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